

Grand Manoeuvre: Additions and Clarifications.

Clarifications:

Morale:

Brigades or divisions must test their command reactions in every turn that it has all of its lines of battle completely broken (page 77)

Artillery:

Artillery: “disorganized” is the same effect as “silenced” (page 95).

Artillery contacted by enemy troops is not dispersed, and does not need to test its reactions if it is supported by friendly troops. This includes guns charged by skirmishers. (See rule 4a, 12d page 95)

Disorganised batteries that have been forced to retire will rally limbered if they pass a reaction test. But, as is the case with formed units, if they have the cover of their own lines, or friendly units they will rally automatically (page 95).

Combats in B.U.A`s:

Units attacking B.U.A`s that are disordered continue in combat if they fail to rally and disengage in the next turn (page 122).

Phase 3a, Manoeuvre. Unit & Command Manoeuvre Test Rule 6 (page 81)

The test is made by individual battalions (which may be disordered) making assaults on bridges or B.U.A`s to disengage, or disengage from combat. If this test is failed then the unit remains in its position becoming disordered, or it remains disordered.

Is changed to:

The test is made by individual battalions to disengage from making assaults on bridges or B.U.A`s, or if in line and it has been ordered to withdraw, disengaging from combat. If this test is failed then the unit remains in its position becoming disordered, or it remains in disorder.

Note: Just the same as units in good order, if they pass the test to rally, disordered units will be able to make the manoeuvre as well.

Additions:

Young Guard unit classification for 1815 is “B” class.

Formations: Column of March.

A Column of March should be represented by an open column with the leading base rotated through 90 degrees.

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Clarifications:

Movement deductions: Oblique Step (page: 83).

An “Oblique” is an individual unit manoeuvre intended to correct alignment if advancing, it is not intended for use by grand bodies of troops to perform changes of battle array.

Combat Points: Aspect of Attack (page 120).

A Column of March gives a +2 to an opponent whether it is being attacked or not.

Additions:

Page 68. Phase 1 a. Orders.

Orders & Order definitions:

“Hold”:

Individual units in commands may wheel, or back-step in each turn; reacting to immediate threats within combat range, or make manoeuvres to re-establish an alignment.

[is rephrased]

Individual units in commands may react to immediate threats within combat range, or if within combat range they may move in order re-establish their alignment with a unit manoeuvre test.

Page 70. Phase 1 b. Subordinate General’s Initiatives.

Reaction distances:

“...at the start of the turn.” has been added here.

It is unnecessary to test initiative to form square if enemy cavalry are visible *at the start of the turn.*

Thanks:

These additions, amendments and clarifications were made with assistance and contributions made by Nick Soloman, William Keyser, Drew Jarman, David McCracken, Allan Mountford, James Parmenter, Chris Maine, Olaf and his players, Malcolm Williams, Mik Marandola, and Andy Crofton